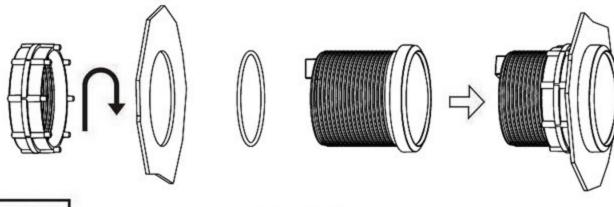
# INSTALLATION INSTRUCTIONS (2-1/16") ELECTRICAL GAUGES

### **TACHOMETER**

## Mounting

These gauges can be mounted in-dash or in Auto Gauge panels (2-5/8" dia. hole for 2-5/8" gauges). Fasten with brackets supplied as shown. (Hookup wire is required.) To assure proper functioning of this instrument, please read instructions thoroughly before installing.



**BACK VIEW** 

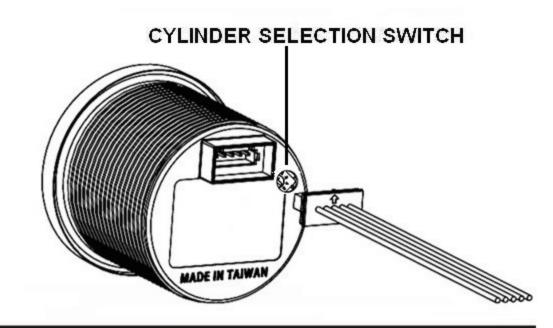
#### **BOTTOM VIEW**

## 1 BEFORE YOU START

- 1. Read instructions completely before installation.
- Install tachometer only when engine is cool and ignition is off.
- 3. Make sure all necessary tools, materials, and parts are on hand.
- Disconnect negative (-) battery cable before installing tachometer.
- Make sure mounting location does not impair visibility of interfere with driving. Also check behind the mounting location for any wiring or components before drilling.
- When connecting electrical wire, install crimp terminals and make wire splices as needed. ALWAYS insulate wire splices with electrical tape to prevent shorting.
- 7. Follow all necessary safety procedures for protection.

NOTE: It may be necessary to reprogram your radio, clock, etc. after reconnecting the battery.

- 1.Selecting Number of Cylinders: Setting the tacho for 4.6 or 8 (4.6 or 3) cylinder operation is achieved simply by sliding the switch, located on back of the tachometer body, to coincide with the appropriate number of cylinders of the engine.
- 2.Switch position: 0=10 cylinders,1=1 cylinders,2 = 2 cylinders 3=3 cylinders,4=4 cylinders,5=cylinders,........
- 3.When setting the number of cylinders for a rotary engine. set the cylinders number selection to 4 cylinders for 2 rotors, and to 6 cylinders for 3 rotors.
- 4.The red or black wire MUST be remover before adjustment to the cylinder setting is made from the cylinder selector switch.



## 2 INSTALLATION

Yellow - +12V Connection
Black - Good Engine Ground
Green - Rpm Signal

Choose either White or Amber back light

Red - White Light (+12V Dash)

Orange - Amber Light (+12V Dash)

